

# UNIVERSAL CHEERLEADERS ASSOCIATION SCHOOL / REC CHEER JUDGING SHEET



Team Name \_\_\_\_\_

**Shelby Valley**

Division \_\_\_\_\_

**All-Girls Large**

Judge No. \_\_\_\_\_

Crowd Leading - (10 Points)		Points	Score
Crowd Effective Material & Motion Technique		5	4.0
Ability to Lead the Crowd & Proper Use of Signs, Poms, Megaphones, & Flags		5	4.4
motion placement + tech, needs some clearing cheer to crowd & lead - use voices			
Skill Incorporations - (15 Points)		Points	Score
Execution, Proper Technique, Synchronization & Spacing		10	8.5
Proper Use of Skills to Lead the Crowd		5	4.4
Careful w/ sign placement watch word consistency - don't rush			
Category Impression (5 Points)		Points	Score
Flow, Overall Crowd Effectiveness & Difficulty of Practical Skills		5	4.4
Good use of skills Flow is a little rushed			
<b>Total</b>	<b>Possible</b>	<b>30</b>	<b>25.7</b> ✓

# UNIVERSAL CHEERLEADERS ASSOCIATION SCHOOL / REC ALL GIRL BUILDING JUDGING SHEET



**Team Name** Shelby Valley  
**All-Girls Large**

**Division** \_\_\_\_\_ **Judge No.** \_\_\_\_\_

Partner Stunts - (25 Points)		Points	Score
<i>Execution, Proper Technique, Synchronization &amp; Spacing</i>		15	12
<i>Difficulty - Level of Skill, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions &amp; Variety</i>		10	5.8
<p>Top girls pull aero harder bases make sure stant is stable.                      make sure flyer and bases are spinning at the same time.                      Top girls keep feet together bases look for the foot</p>			
Pyramids - (25 Points)		Points	Score
<i>Execution, Proper Technique, Synchronization &amp; Spacing</i>		15	11.8
<i>Difficulty - Level of Skill, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions &amp; Variety</i>		10	5.4
<p>Watch for foot coming through in rewind. Toss to the top and push through shoulders. Top girls stand up strong</p>			
<b>Total</b>	<b>Possible</b>	<b>50</b>	<b>35</b> ✓

# UNIVERSAL CHEERLEADERS ASSOCIATION SCHOOL / REC ALL GIRL OVERALL JUDGING SHEET



**Team Name** Shelby Valley  
All-Girls Large

**Division** \_\_\_\_\_ **Judge No.** \_\_\_\_\_

Standing / Running Group Tumbling - (10 Points)		Points	Score
<i>Execution, Proper Technique, Form &amp; Synchronization</i>		5	1.8
<i>Difficulty - Level of Skill &amp; Number of Skills Performed</i>		5	2
lots of sync issues - need to set in tucks - open full up			
Jumps - (5 Points)		Points	Score
<i>Execution, Proper Technique, Form, Height, &amp; Synchronization</i>		3	2
<i>Difficulty - Type of Jump(s), Connections / Combos or Variety</i>		2	2
jumps • super low - need to pt toes • lots of bent legs • timing issues			
Category Impression (5 Points)		Points	Score
<i>Overall Choreography, Motions/Dance, Visual Appeal, Flow, Formations &amp; Transitions</i>		5	3
formation issues • lacked confidence motions need to be cleaner			
<b>Total</b>	<b>Possible</b>	<b>20</b>	10.8 ✓





# RULES VIOLATIONS

TEAM NAME \_\_\_\_\_

**Shelby Valley  
All-Girls Large**

DIVISION \_\_\_\_\_

BOW				<input type="checkbox"/> (.25)
BOUNDARY VIOLATIONS College & NHSCC ONLY			_____ x (0.5)	
PROP VIOLATIONS				<input type="checkbox"/> (0.5)
UNSPORTSMANLIKE BEHAVIOR			_____ x (1.0)	
EXCESSIVE CELEBRATION / TEAM INTRODUCTIONS			_____ x (1.0)	
GAME DAY FORMAT VIOLATION			_____ x (1.0)	
RULE INFRACTION	WARNING	CATEGORY	PAGE #	(2.0 or 3.0)
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
TOTAL SAFETY INFRACTION:				_____
RULES DEDUCTION				